Toward a statistical characterization of the Galactic foregrounds on the full sky.

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Abstract:

Galactic foreground removal is a main issue for CMB data analysis and the detection of primordial B-mode polarization. The interstellar medium evolves under a large number of physical processes such as gravity, radiation or magnetohydrodynamics. Because highly non-linear physics is involved, the Galactic dust spatial structuration is non-gaussian, showing filamentary structures. This characteristic is a potential lever arm to disentangle it from the CMB Gaussian field. One possibility to statistically characterize the non-gaussianities is to use Scattering Transforms [1]. These statistics are inspired from neural networks but can be computed from a single image, without a training step. They have already been applied in the field of astrophysics [2, 3]: estimation of physical parameters, production of synthetic maps from a single observation that present the same statistics, separation of Galactic dust and instrumental noise. These statistics were originally developed for planar maps. Their extension to a spherical geometry is an important step toward the analysis of large sky survey data. This is especially required for the LiteBIRD space mission that will target primordial B-modes which are expected at very large angular scales.



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Galactic foregrounds are highly non **Gaussian**:

Filter set on the sphere:

Filters are defined in the spherical harmonic space.

Spherical harmonic transform:



 $\Psi(\theta,\varphi) = \sum \Psi_{\ell m} Y_{\ell m}(\theta,\varphi)$ = filter scale. ℓm Real part m = 01.75- 0.4 1.50 20 · $\overrightarrow{\mathbf{a}}_{1.00}^{\mathbb{Q}}$ Е 0.2 $\Psi^{j}(heta, arphi)$ -20 0.50 0.1 0.25 -40

We need statistics to describe the couplings between scales.

Scattering Transforms (ST):

- A set of statistical coefficients to describe the non Gaussianity of a signal.

-Inspired from neural networks but can be written explicitely.

- Based on the convolution of the signal by a filter set

Directional convolution [4]:

Filter



Wavelet transform: $W_{\ell m n}^{j} = \frac{8\pi^2}{2\ell+1} I_{\ell m} \Psi_{\ell n}^{j*}$





Scattering covariance coefficients [5]:

L1 and L2 norms:

 $S_1^j = \langle |I * \Psi^j| \rangle$ $P_{00}^{j} = \langle |I * \Psi^{j}|^{2} \rangle$ Tipically around 6 to 9 scales and 3 to 5 angles. => about few thousand of coefficients.

Covariances between scales:

$$C_{01}^{j_1 j_2} = \operatorname{Cov} \left[I * \Psi^{j_2}, |I * \Psi^{j_1}| * \Psi^{j_2} \right]$$
$$C_{11}^{j_1 j_2 j_3} = \operatorname{Cov} \left[|I * \Psi^{j_1}| * \Psi^{j_3}, |I * \Psi^{j_2}| * \Psi^{j_3} \right]$$



Validation on Large Scale Structure (LSS) maps :

Maximum entropy generative model: from the scattering covariance coefficients of the target field, generate a new field which has similar structures and statistical properties.

Target field with scattering coefficients ϕ_{t}



Loss function to be minimize iteratively varying the pixel values of

Initial condition: white noise $\varphi_{ ext{start}}$

Gradient descent Automatic differentiacion on GPU

the initial map or its spherical harmonic coefficients:

$$\mathcal{L} = |\phi_t - \phi_i|^2$$

Scattering coefficients at iteration i



References:

[1] J. Bruna et al., "Invariant Scattering Convolution Networks", 2013

[2] E. Allys et al., "The RWST, a comprehensive statistical description of the non-Gaussian structures in the ISM", 2019 [3] B. Regaldo-Saint Blancard et al., "Statistical description of dust polarized emission from the diffuse interstellar medium -A RWST approach", 2020

[4] J. D. McEwen et al., "Directional Spin Wavelets on the Sphere", 2015

[5] R. Morel et al., "Scale Dependencies and Self-Similarity Through Wavelet Scattering Covariance", 2022 [6] T. Kacprzak et al., "CosmoGridV1 : A Simulated wCDM Theory Prediction for Map-Level Cosmological Inference", 2023

Perspectives:

- Publication of this method, Mousset et al. 2023 [in prep]
- Adapt it to Galactic foreground synthesis
- Development of a component separation algorithme
- Cosmic string map synthesis, Price et al. 2023 [in prep]